

Edit or Delete a Trigger or Transition

Last Modified on 11/29/2024 2:12 pm EST

Overview

An Administrator can edit or delete a Trigger, Transition, or Action if it requires further attention.

User Account Requirements

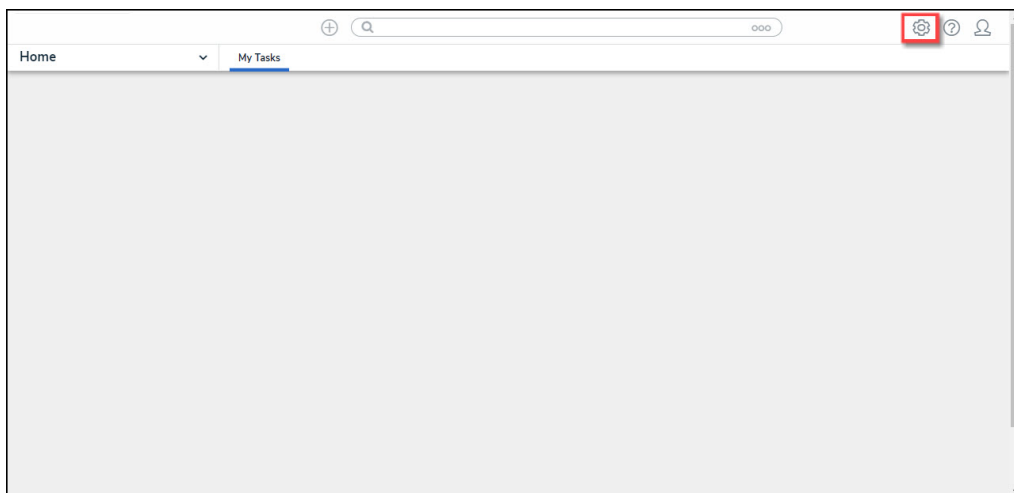
The user account you use to log into Resolver must have Administrator permission to access the Object Types tile.

Related Setup/Information

Please see the [Add a Condition to a Transition](#) article for more information on adding a Condition to a Transition.

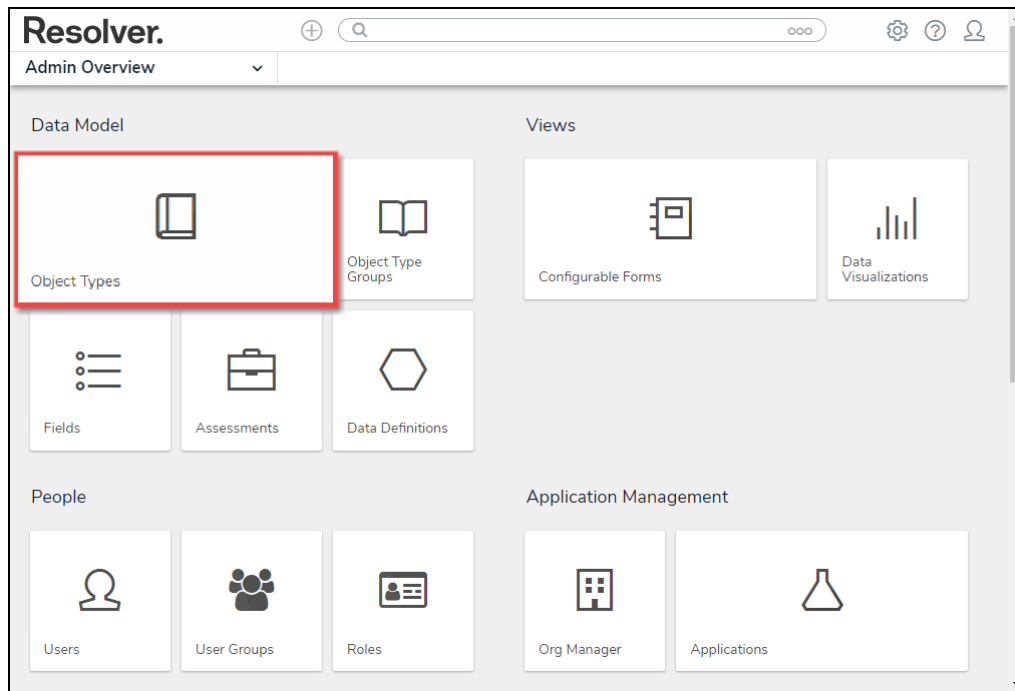
Navigation

1. From the **Home** screen, click on the **Administration** icon.



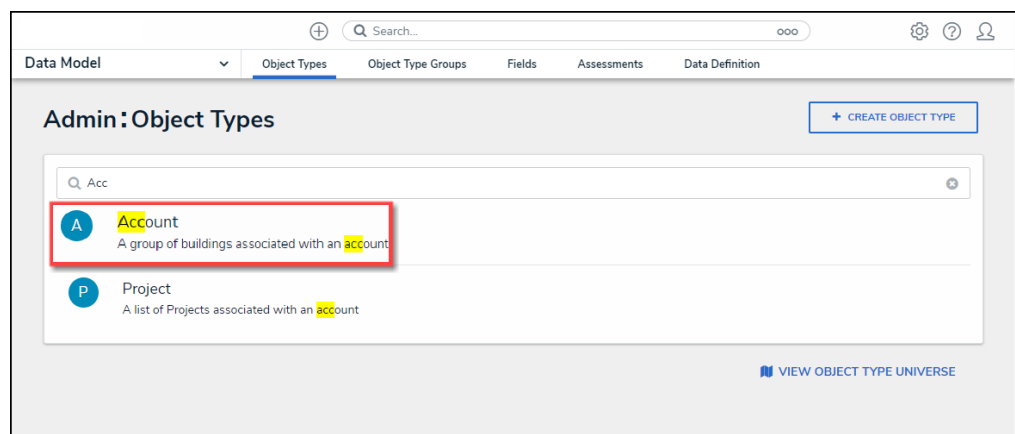
Administration Icon

2. From the **Admin Overview** screen, click the **Object Types** tile under the **Data Model** section.



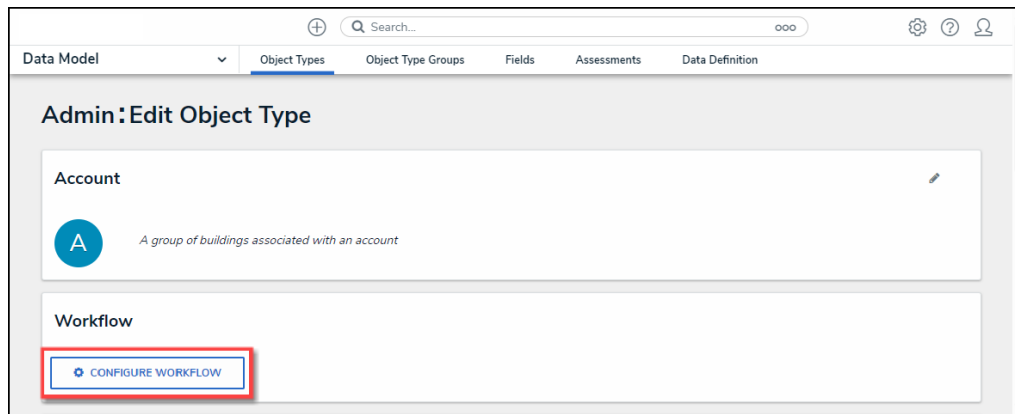
Object Types Tile

3. From the **Admin: Object Types** screen, enter an object type name in the **Search** field to narrow the search results list.
4. Click an **Object Type Name** from the search results lists.



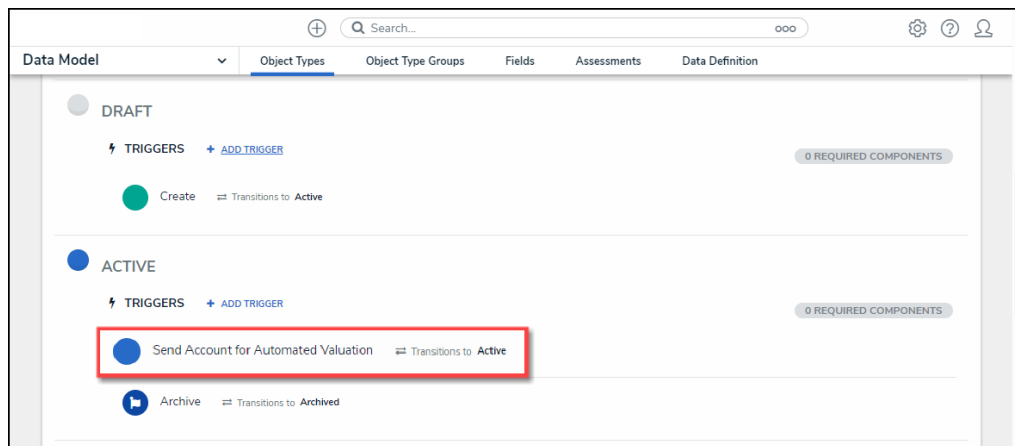
Form Name Link

5. From the **Admin: Edit Object Type** screen, click the **Configure Workflow** button.



Configure Workflow Button

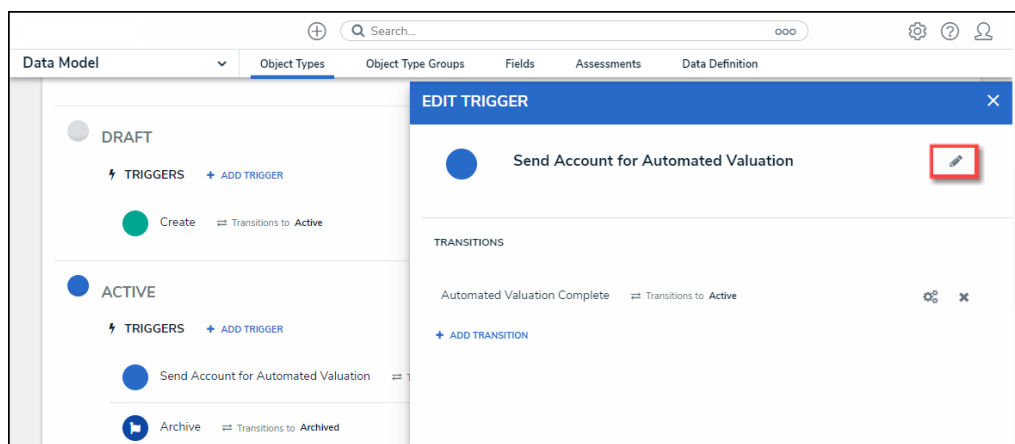
- From the **Admin: Edit Workflow** screen, click a **Trigger** from the **States** section.



Trigger

Editing/Deleting a Trigger

- From the **Edit Trigger** pop-up, click the **Edit** icon.



Edit Icon

- Apply edits to the following fields:

- **Type:** Select a new Type from the **Type** dropdown list.
 - **Button:** The **Button Trigger** type adds a button to [configurable forms](#), which moves an Object from its current state to another state (e.g., clicking the Submit for Review button on a form will move the object to the In Review state).
 - **Timed:** The **Timed Trigger** type moves an Object to a specified state and can perform actions nightly (e.g., create a trigger that notifies users of an overdue deadline or reminds them to launch an assessment on a particular day).
 - The **Timed Trigger** type cannot be added to the Creation state. Read more here: [Timed Triggers & Nightly Emails Schedule](#).
 - If a state contains multiple **Timed Triggers** with conditions, you must create separate Transitions for each Trigger.



Note:

A button or timed trigger cannot be edited/changed to Consume an Orchestrated Event.

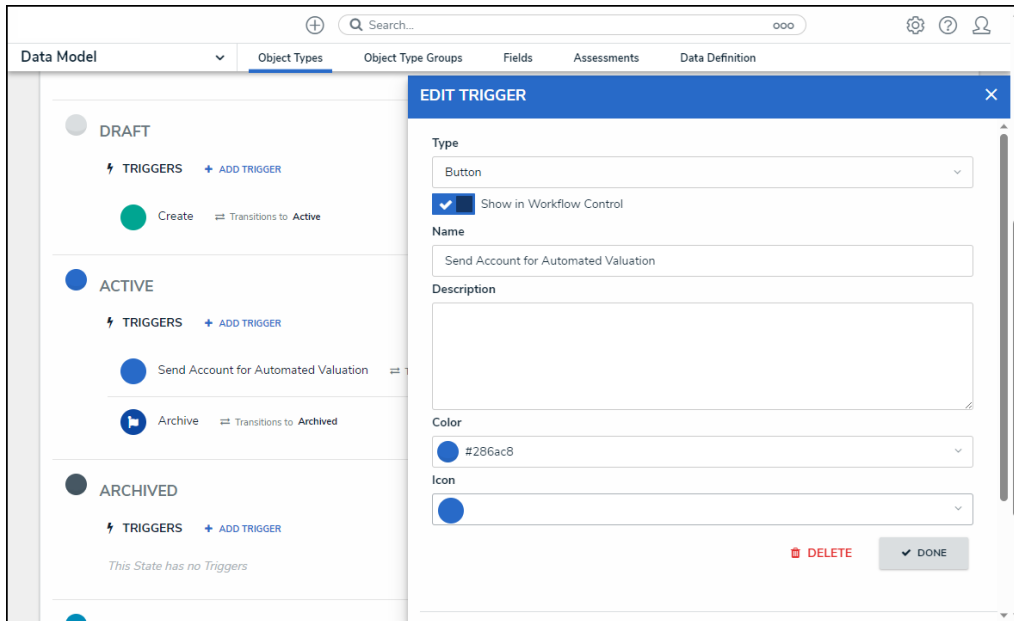
- **Consume Orchestration Event:** The **Consume Orchestration Event Trigger** type uses an existing state or Object Type's [Send Orchestration Event](#) action to automatically Transition an object to another predefined state (e.g., Closing an audit object will also automatically close all issue objects in an Open state).
 - The **Consume Orchestration Event Trigger** type also cannot be added to the Creation state.



Note:

A Consume Orchestrated Event cannot be edited/changed.

- **Show in Workflow Control:** The toggle switch bypasses conditional logic requirements that may prevent the Trigger from appearing on the form.
- **Name:** Enter a new Trigger Name.
- **Description:** Enter a new Trigger Description.
- **Color:** Enter a new 6-digit hex code or click the field to select a color from the **Color Palette** dropdown.
- **Icon:** Select a new icon from the **Icon** dropdown menu.

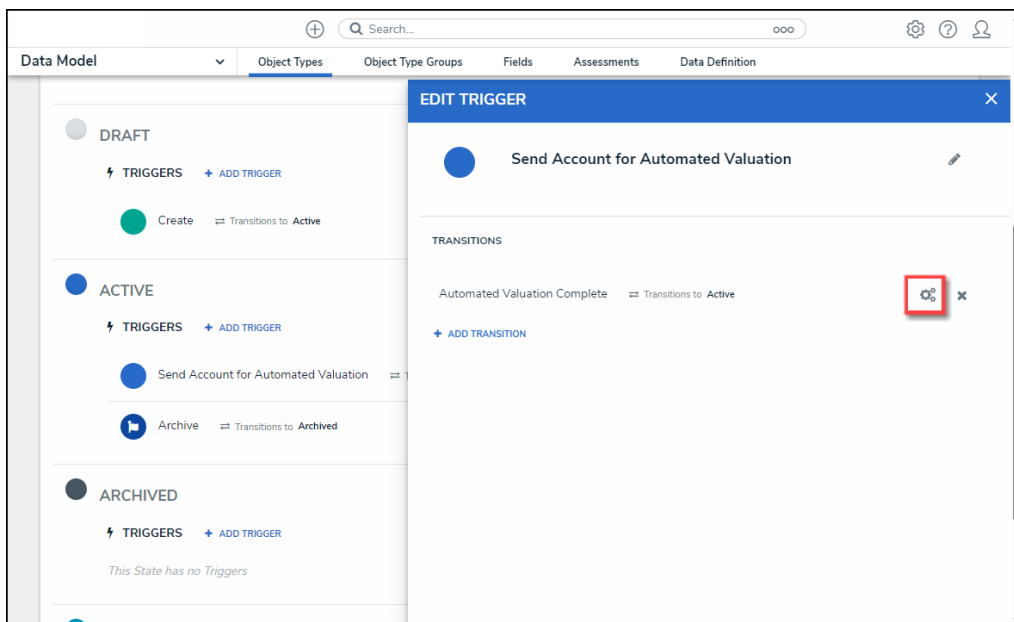


Edit Trigger Pop-up

3. Click the **Delete** button to delete the trigger and its Transitions, Conditions, and Actions,
4. Click the **Done** button to save changes.

Editing/Deleting a Transition

1. From the **Edit Trigger** pop-up, click the **Edit** icon.



Edit Icon

2. Apply edits to the following fields:
 - **Name:** Enter a new Transition Name.
 - **Destination State:** Select a new Destination State from the **Destination State**

dropdown menu.

- **Bypass Required Fields:** Enabling the toggle switch allows the Transition to occur when required fields on the form are empty.
- **Continue Working with Object Once Transition is Complete?:** Select the **Yes** radio button if a Transition to the same form or another form is required when a user Triggers a form Transition, or select the **No** radio button if no Transition is required.



Note:

The **Continue working with object once transition is complete?** radio buttons will not appear on the **Create** state.

Edit Trigger Pop-up

3. Click the **Done** button to save changes.

Done Button